

Digital Maker Stage 1



1. Show that you know what a computer is and understand that there are lots of uses for digital technology in everyday life. Make a list, or draw pictures, of items you use or see everyday that uses technology

2. Create a graphic for a computer game, app or website. You can follow this link, 'rpf.io/camp', and screen shot your final Campsite design and attach it to this worksheet or show a leader.

3. Write clear instructions for a computer or person to follow to complete a task.

Using North, South, East and West write instructions, going one square at a time, to make the ScoutBot travel from the start to the tent.

e.g. South, South, North etc.


